Contents

Explanation of sy	mbols	6
Preface by the aut	hor	7
Chapter 1	Fourth move alternatives	
Chapter 2	4.d3 d6	. 16
Chapter 3	4.d3 🛎 c5: Introduction, and the development of	
	the b1-knight	.20
Chapter 4	4.d3	.25
Chapter 5	4.d3	.36
Chapter 6	4.d3 🛎 c5 5.c3: Sidelines	.42
Chapter 7	4.d3 \[2012] c5 5.c3 0-0 6.0-0 d6	. 53
Chapter 8	4.0-0 ②xe4: Alternatives to 5.d4	. 67
Chapter 9	4.0-0 ②xe4 5.d4: The Berlin jungle	.78
Chapter 10	The Old Berlin: 4.0-0 ②xe4 5.d4 皇e7	.86
Chapter 11	4.0-0 ②xe4 5.d4 ②d6: Alternatives to the endgame	.96
Chapter 12	The Westerinen-Eslon Variation:	
-	4.0-0 ②xe4 5.d4 ②d6 6.皇xc6 dxc6 7.dxe5 ②e4	110
Chapter 13	The Berlin endgame: from Lasker to Kramnik	119
Chapter 14	9h6	129
Chapter 15	Eljanov's Repertoire	135
Chapter 16	The Blockade Variation	143
Chapter 17	9堂e8, lines withouth7-h5	155
Chapter 18	The Check Variation	163
Chapter 19	The Almasi-Kramnik Variation	168
Chapter 20	Game collection	180
Chapter 21	Instructive Berlin positions	235
Chapter 22	Solutions	242
Index of names		261
Index of games		266
	ıs	
Bibliography		272

Preface by the author



My teammate looked at my analysis of one of the critical variations of the Berlin endgame with a sense of pity and disbelief. Meanwhile, our daughters were playing, unbothered by an episode of the children's series Peppa Pig. For a moment, our looks were diverted to the television to see how Mummy Pig fell through a bramble from atop a ladder she had climbed to find the best berries. A dense shrub, full of thorns ready to dig into the flesh of anybody approaching it without proper caution, is certainly an appropriate metaphor to describe the study of chess openings in the age of computers.

The embryonic stage of the book consisted of fifty pages of analysis of Berlin games played by Magnus Carlsen, updated until December 2015. In late March 2016, I got a phone call from my editor, Alfonso Romero Holmes, encouraging me to expand the investigation beyond the games of the World Champion, and covering the practice of other elite GMs, as well as sidelines often found in the games of amateurs.

We must first of all climb to the top of Mummy Pig's bush to the consider the Berlin endgame. The games from the match Carlsen-Anand in 2014 had made it possible to draft a first version of Chapters 14, 16, 17 and 19, but the analysis of the game Adams-Eljanov, Wijk aan Zee 2016, resulted in a totally new approach:

1.e4 e5 2.②f3 ②c6 3.皇b5 ②f6 4.0-0 ②xe4 5.d4 ③d6 6.皇xc6 dxc6 7.dxe5 ②f5 8.豐xd8+ 當xd8 9.h3 皇e7



This line did not seem too important, and my first impulse was to mention it only as a sideline, perhaps dedicating an illustrative game to it. However, Pavel Eljanov also played this way against Maxime Vachier-Lagrave at Norway Chess (Game 16), as well as in several other games last year, which forced me to give it more serious consideration.

10.¤d1+ \$e8 11.g4

The bishop cuts off the retreat of the knight, which is forced into an exchange that is at first sight unfavourable.

11...②h4 12.②xh4 盒xh4 13.②c3



Here Eljanov shows us his idea. Instead of comfortably awaiting events with a solid position he decides to break up the opponent's structure. 13...h5! 14.f3 f5! 15.exf6 gxf6 16.必e2 當f7

It might seem as if Black has started this mess to open up the game for his bishop pair. The main idea, however, is to create a safe position for his king on f7, where it will not disturb the coordination of his pieces. Black's play in this game is so interesting that I decided to dedicate an entire chapter (no. 15) to 9... ee7, which I have called 'Eljanov's Repertoire'.

trust the evaluation of Stockfish or Komodo, but a basic principle in the Berlin endgame can be inferred:

BLACK'S ONLY SERIOUS PROBLEM IS THE POSITION OF HIS KING.

From this point of view, understanding the final chapters of the book is much easier. In the lines of the Almasi-Kramnik Variation (Chapter 19), the black king comes to b7, and his position is comfortable if the opponent does not exchange the light-squared bishop or at least create serious threats with the advance of his pawn majority. In the other variations, the king remains on e8, either voluntarily or forced by a check on d1, and then you have to either find safety on f7 or accept piece exchanges as in the Blockade Variation (Chapter 16), hoping that the black king is well placed to stop the 'candidate' on e5. In this last line, the most solid one according to theory, I recommend you carefully analyse the ideas of Game 20 (Vachier-Lagrave-Carlsen, Stavanger 2016).

The world elite, led by their brilliant young champion, have stopped trying for an advantage in the typical Berlin endgame, looking for new positions in the labyrinth of the anti-Berlin with 4.d3, a system in itself. This is shown by a constant flow of ideas, such as Caruana and Wei Yi's plan with opposite-side castling after 4.d3 &c5 5.&xc6 bxc6 (Chapter 4 and Game 2), the confirmation that 4.d3 &c5 5.0-0 &d4! (Chapter 5) is a good method to avoid Carlsen's plans with &xc6 after ...d7-d6. New efforts by Anand, Vachier-Lagrave, Giri and Kramnik forced me to rewrite an entire Chapter (no. 7) after 4.d3 &c5 5.c3 0-0 6.0-0 d6. Another plan is seen in the atomic variation 4.d3 &c5 5.c3 d5!?, which, in the absence of more practical tests, seems to give Black excellent prospects for equality.

The lines of Chapters 8 to 12, although inferior to the Berlin endgame and the Anti-Berlin, are tricky as well. Bareev, Kramnik's second in the famous match of 2000, argues in the excellent book From London to Elista (New In Chess, 2007) that Berlin sidelines are inferior, leading to games devoid of content, and that they can be refuted by simple analysis. Relying on Bareev's opinion, and trusting in my own good fortune, I started tackling the lines in Chapters 9-12 with optimism, thinking that analysing them would not take me very long. To my surprise, however, no matter how hard I attacked the dubious positions that follow after 5.d4 a6?! (Chapter 9) and 5.d4 ⁽²⁾d6 6. ⁽²⁾/₍₂₎xc6 bxc6 7.dxe5 ⁽²⁾/₍₂₎e4 (Chapter 12), they somehow kept holding up. On the other hand, the theoretically soft lines of Chapter 11 proved very difficult to deal with from a practical point of view. A good example of this is Game 13, in which Kramnik himself is unable to equalise after a seemingly harmless novelty by his opponent. From these chapters, an important lesson can be learned, i.e. although objectively Bareev may be right, sometimes grandmasters analyse one of these variations for a single game, hoping to catch an unprepared opponent off guard. This could be called the Muhammad Ali Strategy: float like a butterfly, sting like a bee.

This is not the case in the super-solid and somewhat boring variation 4.0-0 🖄 xe4 5. Ie1, in which White plays for a symmetrical position with minimal advantage, or in the venerable variation 5.d4 ûe7, which we shall baptise Old Berlin in Chapter 10, which is perhaps theoretically not as solid as 5... dd6 but perfectly playable. For the study of the latter we will use a very useful opening training ploy: we will follow the strong Grandmasters Vladimir Malakhov and Viktor Erdös and build a consistent repertoire based on their games.

I have lived for several months in the heart of the prickly Berlin bush, thorns nailed down to my very soul, but I have managed to unravel the mysteries of this diverse opening, sometimes even at the risk of losing my wits. Dear reader, I am confident you will make this book your own. And once you have removed the most dangerous spines, you may even be able to help me develop it further.

Now it is time to let the analyses speak on my behalf... In addition to the Muses (spiritual, or corporeal as the lyricist of Boleros) and to you, dear reader and future co-author, I would like to thank FIDE Master Marcos Rodriguez Fontecha for his contribution, reviewing the evidence of the book on Carlsen and helping me analyse a couple of critical positions; IM Juan Carlos Fernandez ('the English teacher') for his willingness to always translate some documents; correspondence GM Carlos Rodriguez Amezqueta for guiding me as I delved into the complex little world of his speciality; my father for helping me with a last-minute review; and, above all, my daughter, little Mar: the human brain needs to rest after several days working in a world as abstract as chess, and I know of no better method for this purpose than answering to the concrete and urgent calls of a four-year-old girl.

Luis Bernal, Santander, March 2017 **CHAPTER 3**

4.d3 2c5: Introduction, and the development of the b1-knight

1.e4 e5 2.②f3 ②c6 3.遑b5 ②f6 4.d3 遑c5



The most popular system of development. After 4.0-0, it is not so good to play 4... (2, c5, as 5.c3 or 5.2) xe5 give White good prospects for an advantage, but once the white d-pawn has advanced a square, top GMs usually seize the opportunity to develop the bishop actively.

The rapid theoretical development of the variation implicates a division of the material into different chapters; in this chapter we will discuss the moves of the 公b1, in Chapter 4 the immediate exchange of the knight on c6, 5.0-0 in Chapter 5, and 5.c3, the main variation, in Chapters 6 and 7.

A) 5. 2 c3

An unpretentious move that leads to a kind of Four Knights Game with the black bishop on c5 instead of b4. **5...d6**

The theory of these lines is not entirely established and the decision to promote one or the other move to our main line is rather arbitrary. In this case, we will pay due respect to the following big names, as we are following the game **Carlsen-Anand**, **London 2012**.

Black has two alternatives that are less solid, but definitely more fun:

a) 5...a6 loses a tempo in return for forcing White to make decisions. Karjakin-A.Onischuk, Baku 2015, continued 6.皇xc6 dxc6 7.②xe5!? (the future tournament winner completely changes the structure. 7.皇e3 or 7.h3 were possible, aiming for schemes in the style of Chapter 4 (with the immediate 5.皇xc6), claiming that Black has lost a tempo with his 5th move) 7...營d4 8.皇e3 營xe5 9.d4 營e7 10.dxc5 公xe4 11.營d4 皇f5 12.0-0-0.



analysis diagram

Karjakin, who had lost the first game of the mini-match to the experienced American GM, originally also from the Crimean Peninsula, decides to try his luck in an endgame with a minimal edge because of the c5-pawn which fixes weaknesses on b7 and c7. This decision shows just how difficult it is for White to get even the slightest of initiatives against the Berlin. After 12...0-0 13.公xe4 鬯xe4 14. ¥xe4 âxe4 15.f3 âf5 16. âf4 19.\[20.\]20.\[20.\]204 b6 20.\[20.\]204 a5 21.\[20.\]204 22.c4 Id 23.cxb6 cxb6 24.c5 bxc5 25. 🖾 xa5, White's advantage began to take shape and Karjakin displayed impressive technique, praised on Twitter by none other than Carlsen;

b) More interesting play occurs after 5...0-0 6.@g5. With the king already castled, the pin seems annoying, but Black has an attractive resource at his disposal. Let's briefly examine other options:

b1) 6.0-0 is answered as in the main line: 6...公d4! 7.公xe5 (risky, but otherwise White would not be able to claim any opening advantage) 7...d6 8.公f3 ዿg4 9.ዿe3 ዿxf3 10.gxf3 c6 11.ዿa4 b5 12.ዿb3 公h5 (Black has excellent compensation for the pawn) 13.\sh1 \sightarrowh4 14.\lag1 \sightarrowh3 15.\sightarrowf1 \sightarrowxf3+ 16.\sig2 a5\overline Svidler-PH Nielsen, Copenhagen rapid 2010;

b2) The somewhat stronger 6.皇xc6 dxc6 7.皇g5, which was played in Motylev-Kramnik, Nizhny Novgorod 2013, forces

Black to look for alternative ways to untangle in this structure with 遑d6 and ... ⁄ d7. The former World Champion solved the problem with 7... 響d6!? (more passive, but perfectly playable, is 7... £g4 8.h3 黛xf3 9.響xf3 黛e7=, followed by ...④d7, as in Bartel-Balogh, Budapest 2014) 8.響d2 a5 9.h3 罩e8 10.④h4 a4 11.a3 b5 12.0-0 约h5 13.约e2 皇b6 14.g4 h6 15. 奠e3 必f4 16. 必xf4 exf4 17.흹xf4 꽽f6 18.②f5 꽽xb2∞. 6...h6! 7. 皇h4 公d4! An improved version of the Rubinstein Gambit in the Four Knights Game. 8. 公xe5 Neither 8. 🖄 xd4 🚊 xd4 nor 8. 🚊 a4 c6!? (8...d6=) holds any promise to White. 8... **邕e8 9. ④f3** The d3-pawn takes away the best retreat square for the knight. If 9. 黛xf6 鬯xf6 10.②xd7 灣g5 11.②xc5 灣xg2→. 9...c6 10. 24 The black initiative is very dangerous after 10. £xf6?! ¥xf6 11. **a**4 d5 (also strong is 11...a5!?) a5 15.a3 ₩g6, and even worse is

●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●
●</li

analysis diagram

10...心xe4! This neat trick regains the pawn. Also possible is 10... d5≌. 11.心xe4 心xf3+ 12.豐xf3 豐xh4 13.0-0 皇f8 And in Navara-Landa, Minsk rapid 2015, Black had at least equalised thanks to his bishop pair. **6.**公**a4!**

This ensures the advantage of the bishop pair, a significant achievement that compensates for the slight loss of time and the doubled pawns.

6...ዿੈb6 7.⊘xb6 axb6 8.c3! ዿੈd7 9.ዿੈa4 ⊘e7 10.ዿੈc2

White has managed to save the bishop. However, 10. 急b3, as in Bartel-Maletin, Moscow 2014, is a possible improvement. After 10...公g6 11.h3 0-0 12.0-0, White can prepare the d3-d4 advance with his more active bishop, and if 12.... 急e6 13. 急c2 he has prevented Anand's ... 急c6 in the main line. The game continued 13...c5!? 14.a3 h6 15.d4 營c7 16. 急e3 罩fe8 17.罩e1 罩ad8 18.d5 盒d7 19.a4 罩f8 20. 公d2±. **10...公g6 11.h3 0-0 12.0-0 h6 13.罩e1 罩e8 14.d4**



14...<u></u>≗c6!

Forces White to take a decision in the centre.

15.dxe5

15.d5 总d7 16.c4 leads to more complicated play. As pointed out by Postny, Black gets counterplay with 16...心h5 and a later ...f7-f5, but preparing c4-c5 might give White chances of an advantage in the medium term.

15...dxe5 16.豐xd8 罩exd8 17.g3 ②d7 18.皇e3 ②c5 19.②d2=

In the endgame, Black's activity compensates for the bishop pair, and the Norwegian genius even managed to create certain difficulties for the then World Champion.

B) 5. 2bd2!?

This subtle development became quite popular during the early months of 2016. White is trying to transpose to normal lines after eliminating or complicating some of his opponent's possible answers. **5...** (2) **44**

Allows White to carry out his main idea, but the consequences are not very serious. Of course, two natural developing moves are also possible:

a) 5...d6 cannot be bad, but White enters Chapter 5 (5.0-0), without having to look for an antidote against 5...2 d4, which, as we will see in Chapter 5, seems very comfortable for Black;

b) After 5...0-0, Caruana (among others) has played 6.\$xc6, and if Black captures with the d-pawn, we reach Chapter 4 (5.\$xc6 dxc6 6.\$bd2) with Black already having castled, ruling out the options 6...\$e6 and 6...\$g4 and allowing White to follow the fashionable plan with queenside castling. To avoid this transposition, some of the toughest proponents of the Berlin have experimented with an interesting gambit: 6...bxc6!? 7.\$xe5 **Ee8 8.\$ef3 d5 9.0-0 \$g4**



analysis diagram

The bishop pair and the advantage in development seems to guarantee reasonable compensation. Grandelius-Aronian, Stavanger 2016, continued: 10.h3 **2h5** 11.**^we2** h6!? An attempt to improve on Anand-Caruana, Stavanger 2015: 11...dxe4 12.⁽¹⁾xe4 (12.dxe4 ⁽¹⁾xe4 13.⁽¹⁾xe4 ₩d5=) 12...h6 13.፪e3 (a more or less forced simplification to an endgame with a tiny advantage. With 13.^{II}e1, it might be possible to hope for a little more) 13... ②xe4 14.dxe4 In International Internationa Black defended with relative ease. 12.**Ee1 a5 13.@f1** 13.e5 **£g6** 15.∕∑f1∞ gives Black similar compensation as in our main game. **13...a4** 13...&xf3 14.%xf3 dxe4= 14.e5 2d7 15.d4 2b6 16.c4 2f8 Black is very active and does not at all feel he is a pawn down. The whole line is in full theoretical development, and it won't surprise me if there will be some improvements for both sides. 6. 🖄 xd4 🚊 xd4 7.c3

Taking into account the large number of lines in the 4.d3 \$\overline\$c5 complex where Black surrenders the e-pawn, it is easy to fall for the trick 7.公f3 皇b6 8.公xe5?? (8.0-0) 8...營e7, and White loses a piece as well as all hope. **7...皇b6 8.公c4**



Taking advantage of the early development of the knight to gain the pair of bishops.

Vachier-Lagrave-Giri, Wijk aan Zee 2015, continued:

8...0-0 9.0-0 d5 10.exd5

After 10.②xb6 axb6 11.exd5. also playable is 10... ^Qg4!?, provoking the advance of the f-pawn. Black's idea can be clearly seen in the variation 11.f3 (11.豐d2 豐xd5 12. Qc4 豐d6 13. 三自 三fe8= did not create any difficulties for Black in Korneev-Lötscher, Lienz 2015) 11...豐xd5 12. Qc4 豐c5+! 13.容h1 Qf5∞.

10... ₩xd5 11.�xb6

11...axb6 12.ዿc4 ₩d6 13.ዿg5 ዿg4!?

In Informant 123, Branko Tadic mentions 13... 皇e6?! 14. 皇xf6 皇xc4 15. 皇xe5 豐xe5 16.dxc4圭. It is possible that the extra pawn cannot be exploited, but as the American master Olav Ulvestad, who lived in Spain for many years, used to say in such cases: 'Better a doubled pawn, than no pawn at all.' Tadic also suggests the possibility

13...Ød5!?∞.

Again, it is useful to have a check on c5: 14.f3 ≜e6 15.≜xf6 ≜xc4 16.≜xe5 ₩xe5 17.dxc4 ≌ad8, and Black regains the pawn with full equality.

14.... 2d7 15.d4 exd4?!

Better is 15... âe6 16.d5 âf5∞, which was suggested by Tadic. It will not be easy for White to advance his majority on the queenside.

18.皇e5 皇e6 19.皇xf6 gxf6 20.d5 c6 21.營h6! cxd5 22.띨ad1

The brilliant young French GM obtained a considerable advantage, treating his younger but equally brilliant opponent to one of his rare defeats.

CONCLUSION

5.公c3 is not without danger, but the difficulties can be solved with 5...0-0 or with the more passive 5...d6. Instead, the subtle 5.公bd2!? is a serious try for an advantage in the Anti-Berlin complex, especially if White manages to refute the pawn sacrifice from Grandelius-Aronian, and comes up with something aimed against 5...公d4.

CHAPTER 4

1.e4 e5 2. 2f3 2c6 3. 2b5 2f6 4.d3 2c5 5. 2xc6 dxc6



In this variation, the structure from the Exchange Variation is reached, with the 2c5 and the 2f6 not very well placed. The bishop will retreat to d6 to make way for the c-pawn, while the knight will look for greener pastures via d7. Meanwhile, White looks to exploit the fact that these manoeuvres use up quite a few tempi. The whole scheme was beginning to look innocuous, but efforts by Caruana and Wei Yi show that there are attacking chances with opposite-side castling after the critical 6.2bd2 0-0.

1.e4 e5 2.ගිf3 ගිc6 3. ĝb5 ගිf6 4.d3 **≜c5 5. ≜xc6 dxc6**

A) 6.h3

The fashion in 2014, aimed at preventing the development of the bishop to g4. We are following the game Carlsen-Caruana, Zurich 2014. 6...∳)d7

White is playing in slow motion, and this allows the manoeuvre ...④f8-g6 (or e6) before castling, thus sparing a future ... 逼e8. 6... 遑e6 is another interesting idea, reserving the option of queenside castling.

7. ĝe3 ĝd6 8. Øc3

This novelty by Carlsen does not alter the evaluation: this line leads to equality. After 8. 2bd2, 8...0-0 (8...c5 is also possible) 9.0-0 Ze8 led to a quick draw in Anand-Carlsen, Zurich 2014: 10. 公c4 公f8 11.d4 (11.2)fd2 2)g6, and there is no f2-f4) 11...exd4 12. ^wxd4 c5 13. ^wd3 b6 14.⑦xd6 響xd6 15.響xd6 cxd6 16.罩fd1 **흹b7 17.罩xd6 흹xe4 18.**④e1 罩ad8 19.Iad1 公e6 20.IIxd8 IIxd8 21.IIxd8+ 公xd8=, and there is hardly any material left on the board. 8...c5 9.0-0 @f8! 10.@d2 @g6 11.②c4 皇e6 12.②e2



Carlsen has prepared the advance of the f-pawn. Now, Caruana continued to delay castling with 12... 響d7?! 13. 公xd6+ cxd6 14.f4 exf4 15.②xf4 公xf4 16.罩xf4 b6? (16...0-0 would still keep the game within drawing margins, as after 17.\#h5 f6 (17...f5?! 18. 二h4 g6 19. 營h6 is slightly annoying) 18. \[h4? (18. \[af1 \]eh8=) 18...g5!, the rook has nowhere to go) 17. Wh5 d5 18.d4!, and found himself in a very dangerous position. The simple

12...0-0!

would equalise without too many problems. After

13. Øxd6 cxd6 14.f4

Black can break the tension with 14...exf4 15. 🖄 xf4 🖄 xf4 16. 🖾 xf4 f5 17.exf5 邕xf5 18.邕xf5 皇xf5 19.豐f3 ₩d7 20.簋f1 ĝg6=

B) 6. **公**bd2

The most popular. The unforced character of the game leaves Black with several methods of development, three of which we will analyse in some depth: 6... 皇g4 (B1), 6... êe6 (B2) and 6...0-0 (B3) Also frequently played are 6... 创d7 transpose to line B3 after the normal 7.②c4 0-0. Less appropriate seems 6...₩e7. In Caruana-Nakamura, London 2015, White managed to prove that the black queen is not too well placed: 7.h3!? (prevents ... \u00e9g4) 7...0-0 8.公c4 公d7 9.響e2 b5?! (ugly. Perhaps Nakamura was afraid of 9... f6 10.g4!?) 10.2e3 2b6 11.2f5 \$xf5 12.exf5 @d7 13.@d2±

B1) 6... ⊈g4

A continuation that was briefly in vogue after Carlsen played it in his 2013 World Championship match against Anand. The 'extra bishop' is willing to sacrifice itself on f3. **7.h3 2h5**



8.②f1

I have decided to keep this knight manoeuvre as the main variation because of the importance of the game in which it was played. However, White has two other ideas available that might give him better chances of getting some advantage:

a) 8.公c4 公d7 9.g4 皇g6 10.豐e2 豐e7 11.皇d2 0-0-0 12.0-0-0 f6 was played in Laznicka-Goganov, Gjakova 2016. The Czech GM is playing the scheme we will see in variation B3, but without a pawn attack on the king. After 13.公e3 公f8 14.公f5 豐f7 15.堂b1 公e6 16.皇e3 罩he8 White achieved next to nothing;

b) 8. b3!? 2d6 9.g4 2g6 10. g5, as in Berg-Aronsson, Sweden tt 2014/15, leads to an interesting fight with regard to the bishop on g6, which could be left out of the game forever if the opponent manages to double pawns on the f-file. The Swedish GM got an edge after 10... h6!? 11.皇h4 h5 12.罩g1 hxg4 13.hxg4 營e7 14.皇g5 0-0-0 15.營e2 營e6 16.心h4±, but his opponent could have played better at some point, for example with 14...a5 or 14...罩h3∞. **8...心d7 9.心g3 息xf3! 10.營xf3 g6** The knight is not very well placed on g3.

11.<u>ĝ</u>e3 **₩e7 12.0-0-0**

While it is true that White has very little chances of getting an edge, a better try to get active play was 12.0-0, with the idea of preparing f2-f4 after 2e2 and 2g3.

12...0-0-0 13.②e2 罩he8 14.當b1 b6 15.h4 當b7 16.h5 息xe3 17.豐xe3 ②c5 And White got nothing in Anand-Carlsen, Chennai 2013.

B2) 6...⊈e6



The safest move, avoiding the mess that variation B3 currently leads to. Black develops his bishop before the necessary manoeuvre ...公f6d7, delaying castling while White decides where to put his own king. The only drawback of the plan is that the 'extra' bishop runs the risk of being exchanged.

7.0-0

7.②b3 only has independent value after 7.... 2d6. I prefer 7... 2b6 8.0-0 ⊘d7 9.②g5, which leads to the main line. 8.②a5!? The continuation in the game Hou Yifan-Zhu Chen, Sharjah 2014, is interesting: 8... 2b8 8... 2b4+ 9. 2d2 2xa5 10. 2xa5 ⊘d7 11.d4± is uncomfortable for Black. 9.2d2



analysis diagram

9...c5 In Caruana-Topalov, Leuven rapid 2016, Black chose not to advance the pawn: 9...0-0 10.鬯e2 □e8 11.h3!?, and now he didn't find anything better than 11... 约d7, which allowed the exchange of the bishop that had no counterpart: 12.②g5 ④f8 13.④xe6 ④xe6 14.豐g4 **≜**c5 15.0-0 **₩e7** 16.**△**c4± 10.**₩e2 豐e7 11.a3!? h6 12.0-0 勾d7 13.罩fb1 ₩f6 14.b4**± The plan to eliminate the opponent's doubled pawn by the advance of the b-pawn occurs frequently in the Rossolimo Sicilian (1.e4 c5 2.④f3 ②c6 3.黛b5). 7...必d7

7....皇d6 is riskier than the main variation.

White has tried several methods to develop his initiative:



analysis diagram

a) 8. 4 b3 is the latest fad. The game Saric-Fressinet, Germany Bundesliga 2015/16, is interesting: 8..., 響e7 8...0-0?! 9. 違g5 c5 10. 公a5 罩b8 11.響e1 h6 12.覍h4 覍g4 13.響e3≛ was uncomfortable for Black in Bartel-Goryachkina, Moscow 2016. 9.**鬯e1!?** 9.**公a5 罩b8 10.** 息d2 can also be considered, with the idea of playing the plan from the previous note with a3-b4. 9...h6 10. 2 a5 2b8 11.d4!? exd4 12.e5 ^{\$b4} 13.^{\$d2} **²**xa5?! Better is 13...²d5. 14.²xa5 14.exf6!? $\hat{}$ xd2 15.fxg7!, which may punish Black's dubious move order. 14...Ød5 15.Øxd4 0-0 16. @e4 c5 17.c4 ∅f4!∞:

b) Lately, super GMs have tried 8.d4 公d7 9.dxe5 公xe5 10.公xe5 **盒xe5 11.f4**. The pawns advance menacingly, but the bishops seem to provide sufficient defensive resources. See e.g. Nakamura-Aronian, Zurich 2016: 11...**營d4+** An attempt to improve on Caruana-Grischuk, London 2015, which continued 11...**总**d4+ 12.**公**h1 f5 (12... f6 13.f5 **总**f7 14.**營g4 營e7**! 15.c3 h5 16.**營e2 ଛe5 17.**公f3 0-0-0∞, Brkic-Hovhannisyan, Halkidiki 2011). Caruana blitzed out his opening moves, so we can assume he had prepared something: 13.豐h5+ g6 14.豐e2 0-0 15.公f3 盒f6 16.e5 盒e7 17.簋d1 豐e8 18.公d4 豐f7 19.公xe6 豐xe6 20.盒e3, and White is a little better, even though the blockade of the passed pawn makes a draw the most likely result. **12.\$h1 \$d6 13.豐e2**



analysis diagram

And here, instead of 13...0-0-0?!, which was played in Nakamura-Aronian, Zurich 2016, it was safer to play **13...f6!**~;

c) **8.b3** seeks to eliminate the pair of bishops with 2c4, although Black seems to hold his own in the resulting positions: 8...0-0 In Adams-Giri, Germany Bundesliga 2014/15, the always well-prepared Dutch star equalised with 8....⁄\d7 9.②c4 흹xc4 (nor should Black be worried too much after 9...0-0 10.h3 ₩e7 11.⁽²⁾xd6 cxd6 12.d4 f5!? 13.dxe5 dxe5 14.②g5 f4= Svidler-Anand, St Louis 2016) 10.bxc4 0-0 11. 皇e3 ₩e7 12.c3 b5 (takes advantage of the opponent's pawn on c4. In some previous high-level games, Black had sought counterplay with ... f7-f5,

which seems less reliable) 13.cxb5 cxb5 14.a4 a6 15.營c2 c5 16.axb5 axb5=. 9.愈b2 9.公c4 will probably transpose to the previous note. 9...公d7 10.營e2 c5 11.公c4 f6 12.公h4



analysis diagram

12... ②b8! The knight is on one of its two common circuits to get back into the game (the other one is f8-e6), and already eyeballing the d4-square. In Yu Yangyi-Eljanov, Havana 2015, the Chinese GM decided to break in the centre before his opponent could complete the plan, but he did not get anything: 13.**公xd6 鬯xd6 14.f4 exf4** 15.e5 fxe5 16. 息xe5 營d7 17. 息xf4 ②c6 18. 皇e3 ②d4 19. 營d2 皇g4= The downside of 7... 约d7 is that Black more or less has to reconcile himself to the idea of exchanging his proud bishop.

8.②b3! 遑b6

The best retreat. After 8... 全d6?! 9. ②a5! 單b8 10. ②g5 豐e7 11. ③xe6 豐xe6 12.a4 0-0 13. ②c4±, as in Svetushkin-Dvirnyy, Skopje 2016, Black has a more passive version of the main line. 8... 皇e7 prevents the exchange of the bishop, but White can get a better version of the plan from the note

to 7.0-0, with 9.②a5 띨b8 10.皇d2, as in Nisipeanu-Wagner, Baden-Baden 2014, or break quickly with 9.d4. In this case, a possible continuation is 9....皇f6 10.公a5! 嘼b8 11.dxe5 公xe5 12.豐xd8+ 當xd8 13.②d4±, with a pleasant endgame (Harikrishna-Melkumyan, Biel 2012). In the Berlin endgame, the e-pawn is on e5, which makes the defender's life easier. 9. 2g5 \$xb3 10.axb3 f6 11. 2f3 2c5 Simple chess. In Yu Yangyi-Kramnik, Doha 2014, the former World Champion preferred the slower 11...④f8 12.④d2 ④e6, which the rising Chinese star capitalised on by creating a small weakness on the kingside with 13.鬯h5+!? g6 14.營d1. Now, exchanging the bishop on b6 followed by f2-f4 could create difficulties, so Kramnik complicated matters with 14.... 遑c5 15. 约c4 b5!? 16. ②a5 響d7 17. 흹e3 흹b6 18.b4 0-0, and in his publication After Magnus (New in Chess, 2015) Giri points out the idea 19.②b3 here. which should give White some advantage. 12. 2dd 2 0-0 13. 2c4 2e6



In this type of position, White has the slightly more comfortable game and can fight for the advantage

with the f2-f4 break, while Black is solid yet slightly passive. Nonetheless, it is by no means easy for White to make any progress. We are following the game **Eliseev-Khismatullin, Russia tt 2016**: **14. \Deltah1**

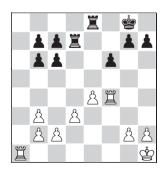
In Bok-Khairullin, Bangkok 2016, White adopted a slightly different approach to the position: 14.g3 營d7 15.含g2 皇d4 16.皇e3 a6 17.皇xd4 ②xd4 18.b4!? 營e7 19.②e3=/圭 It is no big deal, but White can start preparing the f2-f4 advance with c2-c3 (to prevent the response ...f6-f5), and after that defend the d-pawn.

14... 營d7 15. 營g4 單ad8 16.f4 16. 皇e3 皇d4 17. 皇xd4 公xd4 18. 營xd7

■xd7 19.罩xa7 (19.②e3 a6 20.f4 f5=) 19...②xc2 20.罩xb7 罩xd3= led to nothing in Nakamura-Kramnik, Zurich rapid 2016.

16...心xf4 17.鬯xd7 罩xd7 18.皇xf4 exf4 19.罩xf4

20.⁽²⁾xb6 immediately was more accurate, avoiding 20... <u>2</u>d4. **19... <u>2</u>e8 20. ⁽²⁾xb6 axb6**



In this endgame, the possibility of a minority attack gives White only a symbolic advantage, and with accurate play Black should be able to hold. You can see how things ended in Game 1 in Chapter 20.

B3) 6...0-0

The most common alternative, which leads to more interesting play. It is possible to reach this position from the move order 6.心bd2!? 0-0 7.皇xc6 dxc6. 7.必c4

In the majority of recent outings, White has achieved not even a snippet of an advantage with the normal development **7.0-0 置e8 8.**心c4 心d7. Anand-So, St Louis 2015, continued **9.b3** 9. 急e3 急d6 10. 心fd2 (10.d4 exd4 11. 心xd6 cxd6 12. 灃xd4 心e5= led to a quick draw in David-A.Mastrovasilis, Isthmia 2015) 10...心f8 11.a4 心g6 12. 會h1 急e6 13. 心b3 急f8 14.f3 b6 15. 營e2 c5, and if anything, White was worse in Mamedov-Caruana, Baku 2015. **9...a5 10.a4 f6 11. @e3 @b4 12. \vec{sc}**1 **b5!**?

7...∕ົ∕d7 8.₩e2!?

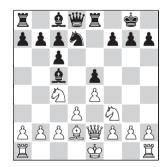
The modern trend that has

increased interest in the trade on c6. White keeps the option of queenside castling, sharpening the game.

8...**¤e**8

As was to be expected, the theory of this new plan is rapidly developing. Kokarev-Goganov, Russia tt 2016, saw the interesting plan **8...f6**

is 10. @a5!?, with similar ideas to which interferes radically with the opponent's plans: 11.0-0 11.0-0-0? is not possible on account of $\hat{\mathbb{G}}$ xa2, but it might be preferable to adopt a waiting policy with 11.h3, not committing to anything while foreshadowing a possible g2-g4, or with 11.a3, preparing b2-b4 or even 🚊b4. 11...�c8! Immediately improving the position of the knight. 12.c3?! 12.b4 creates more problems. 12...a5 13.罩fd1 公d6 Now, Kokarev foregoes the planned 14.d4?, which would lead to a difficult position after 14... ⁽¹⁾/₍₂₎b6! 15.dxe5 fxe5!, and there is no comfortable defence against the e-pawn, but after 14.c4 b6, Black is completely OK. 9. ĝd2



9...≜d6

We are following the game

Caruana-Nakamura, Moscow 2016. In the months following this game, other methods of counterplay have been developed.

a) In Bruzon Batista-E.l'Ami, Baku 2016, the solid Dutch GM launched an immediate pawn storm on the queenside: 9...b5 10.公e3 (10.公a5 is a good alternative, but after 10...豐f6∞ (Areshchenko-Balogh, Germany Bundesliga 2015/16), there could follow ...公f8-g6, or ... 单b6, followed by ...公c5) 10...公b6 11.0-0-0?! (brave, but I prefer 11.h3 or 11.h4!?) 11...a5 12. 李b1 b4 13.g4 公a4 14. 皇c1 皇d4 15. 罩hg1 皇e6 16.公c4 罩b8 and Black seems to be ahead in the mutual attacking race;

b) 9...0b6!? was played in Howell-Adams, Llandudno 2016. 10.0e3 (in Informant 129, Adams points out the possibilities 10.0cxe5? f6∓, 10.0fxe5 0d4 11.0c3 0xc3+ 12.bxc3 f6≅, and 10.0a5!?) 10...a5 (10...f6∞) 11.h4 0d4 12.0-0-0 0e6 13.0b1 f6 and here, instead of 14.g4 0xe3 15.Wxe3 0xg4 16. \blacksquare dg1 0xf3 17.Wxf3 0h8∞, which is not entirely clear, Adams likes 14.0f5, no doubt with some advantage to White.

10.0-0-0!?

The Italo-American GM, who needed to win at all costs after starting the Candidates' with seven consecutive draws, comments in New in Chess 2016/3 that he had spent the whole night prior to the game looking at defensive resources against the black queenside attack, which confirms just how dangerous advancing the a- and b-pawns is. It is interesting to follow how the ideas in this position have evolved in recent times:

a) Anand-Giri, Bilbao 2015, continued 10.g4 ②f8! (immediately exploiting the weakness created on f4) 11.②e3 ②e6 12.②f5 a5!? 13.h4 a4. Anand did not dare to castle queenside, intimidated by the advance of the pawn, but after 14.②g5 a3 15.b3 皇c5 16.②xe6 皇xe6 17.響f3 皇f8=, his attack ran out of steam;

b) Three months later, in the ninth round of the traditional tournament in Wijk aan Zee **2016**, a curious phenomenon took place: two world class GMs, surely working separately, had come to the same conclusions and tested at the same time the novelty 10.h4!?, working with the light squares as this pawn threatens to move forward. An h-pawn attack usually has the advantage of not leaving many weaknesses in the pawn's wake. We are following the game Caruana-Karjakin: 10.... f8 In Wei Yi-Navara, the optimistic Czech GM preferred 10...c5 11.h5 h6?! 12.0-0-0 心b8? (too ambitious. Better is 12...④f8 13.g4 f6±. and a later ...④e6 allows Black to organise a better defence) 13.罩dg1 (13.g4! is more accurate) 13...②c6?! (13...違g4 14.②e3 '₩d7 15.②xg4 ₩xg4±) 14.g4 f6.



analysis diagram

And here, White, the Benjamin among super GMs, unleashed a brilliant attack with 15.g5!!, which is further covered in Game 2 (Chapter 20).

11.h5 ②e6 It is better not to touch the h7-pawn for the moment. 12.0-0-0 12.h6?! g6 is good for Black. 12...c5 13.豐f1 f6 14.心h4 公d4 15.c3 公c6 16.公f5 皇xf5 17.exf5 h6 18.g4 皇f8 19.豐e2 豐d7 20.皇e3



analysis diagram

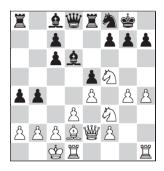
At first sight, White seems a little better, but Caruana stated in New In Chess that he had obtained practically nothing. It may be unsurprising to see Caruana and Wei Yi share the same opinion: top GMs work in very similar ways, thoroughly researching a limited set of openings and using the same analysis engines.

10...b5

Starting the pawn race. Quick castling had already been attempted in the game Perez Candelario-Sargissian, Villafranca 2010. The Armenian GM took the initiative after 10...c5 11. Start 208 12.c3 20c6 13. Start 20, but it is better not to touch the queenside and continue instead with 11.公e3 公b8 12.公f5 公c6 and now advance either the g- or h-pawn, or perhaps flick in 13.逸g5!?, as Caruana does in the main line.

11.ඕe3 a5 12.ඕf5 a4?!

After 12...∕⊇f8 13.g4 b4 14.h4 a4∞



analysis diagram

a critical and as of yet unplayed position has been reached. It is understandable that Caruana stops the evaluation of the position here, and only points out that it is possible to move the pawns or to continue with the prophylactic 15. It 1.

On the basis on the last move, you can investigate 15...&e6 (less convincing is 15...&e6 16.h5 b3 17.&c3!?) 16.h5 b8!? 17.&e3! (the threat was 17...&xa2+! followed by ...b3. 17.&c1?! b3 18.cxb3?! axb3 19.a3 b5! looks too dangerous, with the mean intention of giving mate after ... $\blacksquareeb8$ and ...&xa3) 17...b3 18.h6! g6 19. $\textcircled{c3}g7\infty$.

13. ģg5! f6 14. ģe3

Caruana has created the possibility to break with g4-g5.

14...心c5 15.g4 皇e6 16.营b1



In the diagram position, Nakamura continued with 16...b4?! 17.g5 b3?! 18.置hg1!± bxa2+?! 19.營a1 皇xf5 20.exf5 a3 21.b3 公a6 22.c3+-, and the black attack led nowhere. Caruana recommends a better line for Black:

16... 鬯d7 17.罩hg1 鬯f7 18.g5!? 愈xf5

With a double-edged position.

C) 6.₩e2!?



A rare idea that Carlsen put on the agenda in his game against So, Bilbao 2016. White immediately threatens the e-pawn, which limits the opponent's options, as it prevents 6... <u>\$</u>e6.

6...₩e7

So's choice. Of course, Black has other methods of development at his disposal:

a) The immediate 6... g4 is solid, preparing to part with the bishop pair. In comparison with variation B1, the queen is worse on e2, since she loses a tempo when capturing on f3. a detail that Carlsen himself mentions in New in Chess 2016/6. Dominguez Perez-Kasimdzhanov, Baku 2016, continued 7. 2bd2 (7.h3 臭xf3 8.豐xf3 心d7=) 7...心d7 8.h3 皇h5 9.④f1 皇xf3 (keeping the bishop with 9...f6?! is not very consistent 10.②g3 皇f7. After 11.②f5 0-0 12.g4, White's attack is well underway) 10. 響xf3 響e7 11. ④g3 g6 12.0-0 ②f8! 13. 鼻e3 ②e6 14. ②e2 0-0 up losing, but not because of the opening; for example, 16... 響c5 leads to comfortable equality;

c) 6.... 全d6 carries the seal of approval of Anand, an indication that it may be the best move. After 7. ②bd2 皇e6, a version of variation B2 is reached (6. ②bd2 皇e6), with the white queen not particularly well placed on e2. Gharamian-Anand, Bastia rapid 2016, continued 8.b3. Preparing 9.公c4. The alternatives are not too impressive:

c1) 8.公g5 皇g4 doesn't make any sense;

c2) 8.公c4 桌xc4 (safer than 8...公d7 9.公a5) 9.dxc4 公d7 10.0-0 營e7, and White had less than nothing in Antipov-Swiercz, Turkey tt 2016. 8...公d7 9.皇b2 c5 10.公c4 f6 11.公h4 g6!? This leads to a more complicated game than 11...0-0 12.公f5 公b8!=, a manoeuvre we saw in variation B2. 12.0-0 營e7 13.公xd6+ cxd6 14.f4 0-0-0∞ 7.公bd2 鼻g4 8.h3 鼻h5



9.a3!?

Carlsen, not impressed by the alternatives 9.公c4, 9.g4 followed by 公f1-g3, or 9.公f1 公d7 10.公g3 皇xf3 11.豐xf3 g6, prepares to annoy the other bishop as well.

9...2d7 9...a5!? Carlsen. 10.b4 2d6 11.2c4 f6 12.2e3



Now, So chose the risky 12...a5? 13.④f5 營f8?! (forcing White to capture on a5 but neglecting his king) 14.bxa5 罩xa5 15.0-0↑, and Carlsen brilliantly exploited his development advantage. It is better to immediately start rerouting the knight:

12....ົ⊘f8! 13.⊘f5 ₩f7=

followed by ...公e6 and ...0-0. Carlsen feels that Black is OK and we, mere mortals, are not in any position to question his diagnosis. 6.營e2 leads to interesting new positions, but Black has sufficient resources to get good play.

CONCLUSION

The exchange on c6 followed by 6. (2) bd2 is currently the stage for the most interesting battles in the Anti-Berlin complex, perhaps together with the lines from Chapter 7. Black can choose between a more quiet approach with 6... (2) e6 or 6... (2) g4, with small positional disadvantages that do not seem very serious, or investigate the riskier plans based on opposite-side castling after 6...0-0, which are very much the latest fashion.